

## WORK EXPERIENCE

Digital Wizards Studios LLC Los Angeles, CA  
Stop-Motion Animation/  
Post-Production Intern July 2023–August 2023

- Produced realistic, toy-style CG assets using Maya and Substance Painter to be integrated into existing stop-motion animation
- Assisted post-production department with rig removal and cleaning footage in After Effects
- Assisted post-production department with matte cleanup in After Effects

Philly AIDS Thrift Philadelphia, PA  
Social Media Assistant - Thrift Store September 2023–March 2024

- Edited photographs and captions for social media posts promoting seasonal merchandise highlights
- Designed flyers and produced animated illustrations of store and merchandise-related features to be posted on social media

MicroSociety Philadelphia, PA  
Game Design Co-op September 2022–March 2023

- Collaborated with a small team alongside educators on an educational digital board game in Unity for MicroSociety students
- Organized and created documentation, including a game design document, for preceding 2 years of game design, development, and former co-op work
- Streamlined direction of the game's design, development, and optimization process to increase learning impact and conform to MicroSociety's learning models
- Re-topologized existing in-game assets to optimize performance on weaker machines

OpenForge LLC Philadelphia, PA  
Game Design Co-op September 2021–March 2022

- Designed and revised in-game assets in Sketch and Illustrator according to the game's overarching visual aesthetics
- Assisted the Quality Assurance team with QA passes by identifying bugs and verifying the functionality of key game mechanics
- Coordinated with team members to prioritize tasks for weekly sprints and monthly milestones

## EXTRACURRICULAR EXPERIENCE

Drexel Gaming Association Drexel University  
Marketing Director 2024–2025  
Game Lead 2023–2025 2022–2025

- Designed flyers, signage, and managed decorations for quarterly LANs and other game events
- Planned and moderated quarterly 12-hour LAN events with 100–200 attendees alongside other E-Board members and Game Leads, including setup, organization, running game events, and cleanup
- Hosted and moderated weekly online casual gaming sessions and moderated the club Discord server

## EDUCATION

Drexel University  
Westphal College of  
Media Arts & Design  
Philadelphia, PA  
2020–2025

Bachelor of Science in  
Animation & Visual Effects,  
5-Year Undergraduate Co-op  
Concentration

Intermediate Chinese  
Proficiency Certificate

- Cumulative GPA: 3.76,
- Dean's List: 8 quarters
- Presidential Scholarship
- Westphal Portfolio  
Scholarship

## SKILLS

Software:

Autodesk Maya, Blender,  
Unreal Engine 5, ZBrush,  
Substance Painter,  
3D Coat, Textura, Chaos V-Ray,  
Adobe After Effects, Nuke,  
DaVinci Resolve, Perforce

Creative:

3D modeling, lighting,  
surfacing, texturing, painting,  
illustration, concept art,  
video editing, compositing,  
vector illustration

## COURSEWORK

- Advanced Lighting
- Lighting & Surfacing
- Environment Art in Unreal
- Procedural Animation
- Character Animation for  
Gaming
- Queer Game Studies
- Gaming Theater
- Design for Interactivity
- Digital Storytelling
- Design for Media II